

09/24/2007

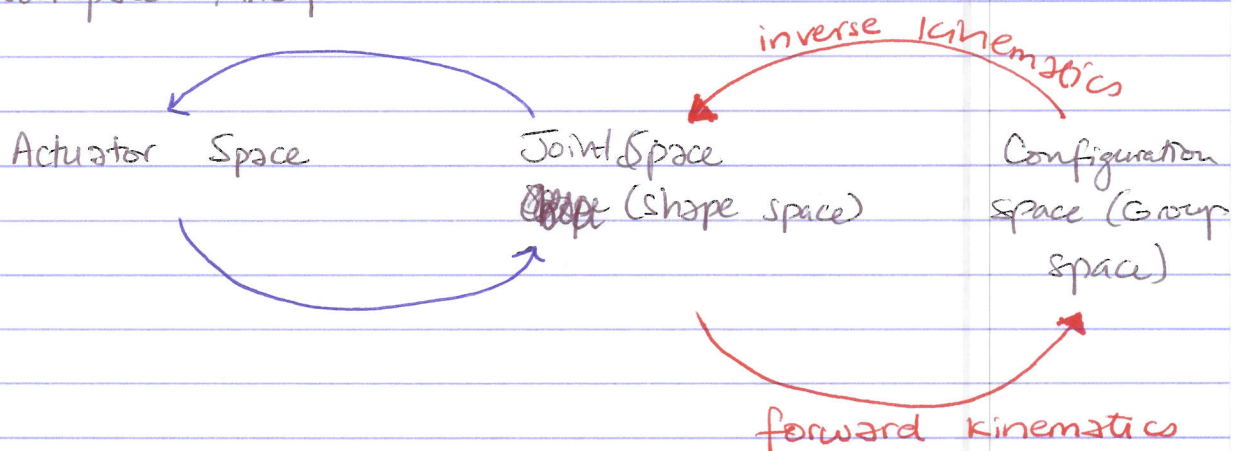
ECE 4560

MANIPULATORS & MANIPULATOR ANALYSIS:

- Joints
- Workspace, Configuration Space, Joint Space

$$Q = M \times G$$

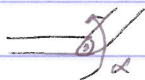
- Workspace Analysis

Forward kinematics

- Configuration of end-effector given joint configuration of manipulator
- gives transformation from manipulator base frame (typically) to end-effector frame.
- done by concatenating transformations that go from joint to joint.

Joints are traditionally chosen from a set of 6 simpler ones, called lower-pair joints.

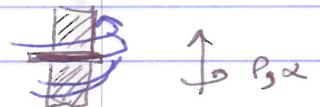
1) revolute



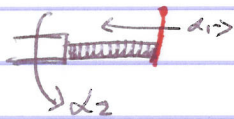
2) prismatic



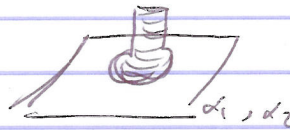
3) helical/screw



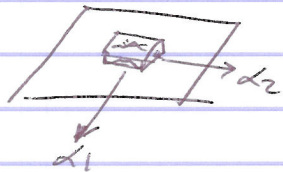
4) cylindrical



5) spherical / ball & joint



6) planar



1, 2, 3 most common

3, 6 least common.

• Simple nature of lower-pair joints allows for product of Lie groups / product of exponentials formula.

• If we consider each joint to have 1 degree of freedom, then the joint space is products of

1) S^1

(revolute joint)

 S^1 - circle2) \mathbb{R} , or

(prismatic or helical joint)

Products of S^1 gives a torus, $T^r = \underbrace{S^1 \times \dots \times S^1}_{r \text{ copies}}$

 \mathbb{R} gives \mathbb{R}^p
 $\mathbb{R}^p = \underbrace{\mathbb{R} \times \dots \times \mathbb{R}}_{p \text{ copies}}$

\Rightarrow joint space is $M = T^r \times \mathbb{R}^p$

 $r = \#$ of revolute joints $p = \#$ of prismatic joints

Workspace description:

Workspace (complete)

$$W = \{g_e(\alpha) \in SE(n) \mid \alpha \in M\}$$

- set of all end-effector configurations reachable by some joint configuration.

Reachable Workspace:

$$W_R = \{p_e(\alpha) \in E(n) \mid \alpha \in M\}$$

↑

$$E(n) \equiv \mathbb{E}^n = \mathbb{R}^n$$

- set of positions reachable with arbitrary orientation ($g_e(\alpha) = (R_e(\alpha), p_e(\alpha))$).

* not always useful since orientation not always controllable.

Dextrous Workspace:

$$W_D = \{p_e \in E(n) \mid \forall R \in SO(n), \exists \alpha \in M: g_e = (R, p_e)\}$$

- set of all positions achievable with arbitrary orientation.

(added 09/26) * within this volume, we can do anything (full control)
 * typically, to maximize the dextrous workspace, industrial manipulators add a "spherical" wrist to the end of the manipulator chain.

09/26/07

ECE 4560

16-1

Example of maximizing dextrous workspace:

SCARA manipulator adds a cylindrical joint for full $SE(2)$ control.



SCARA (Top view)

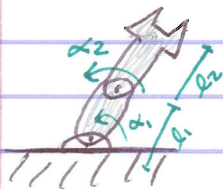


side view.

Example 1 (kinematically insufficient manipulator)

$$g_e(\alpha) = \begin{cases} l_1 \cos(\alpha_1) + l_2 \cos(\alpha_1 + \alpha_2) \\ l_1 \sin(\alpha_1) + l_2 \sin(\alpha_1 + \alpha_2) \end{cases}$$

$\alpha_1 + \alpha_2$

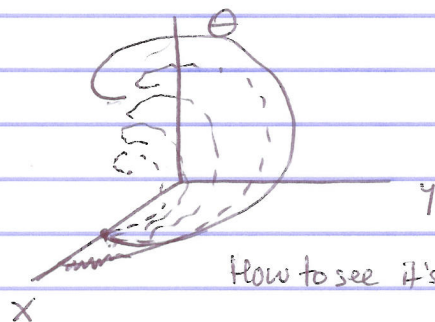


Note: $\dim(M) < \dim(G_1)$

\uparrow joint space \uparrow configuration space.

Full workspace W :

- will be a surface in $SE(3)$



- has area but no volume (system is not fully controllable)

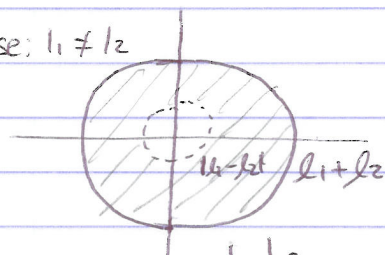
- kinda rare to see since

How to see it's a surface? it is tough to visualize

Reachable Workspace W_R :

- depends on the geometry of the manipulator
 1. actuator limits on α_1 & α_2 .
 2. link lengths.

Case: $l_1 \neq l_2$

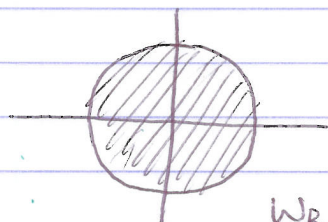


I.

II.

$W_R = \text{the annulus } |l_1 - l_2| \leq r \leq l_1 + l_2$

Case: $l_1 = l_2 = l$



$W_R = \text{disc of radius } r = l_1 + l_2.$

Dextrous Workspace W_D :

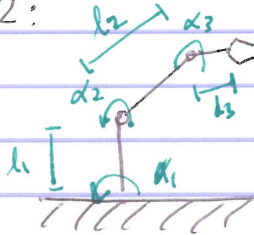
if $l_1 \neq l_2$

$W_D = \emptyset$ (empty set)

if $l_1 = l_2$

$W_D = \{(0,0)\}.$

Example 2:

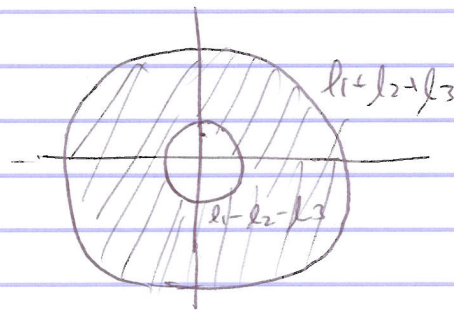
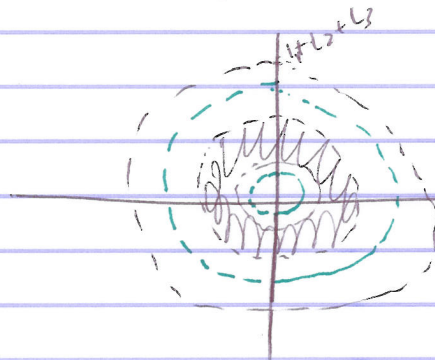
Assume $l_1 > l_2 > l_3$

$$l_1 > l_2 + l_3$$

$$g_c(\alpha) = \begin{cases} l_1 \cos(\alpha_1) + l_2 \cos(\alpha_1 + \alpha_2) + l_3 \cos(\alpha_1 + \alpha_2 + \alpha_3) \\ l_1 \sin(\alpha_1) + l_2 \sin(\alpha_1 + \alpha_2) + l_3 \sin(\alpha_1 + \alpha_2 + \alpha_3) \\ \alpha_1 + \alpha_2 + \alpha_3 \end{cases}$$

$$\dim(M) = \dim(G)$$

 \Rightarrow should have a non-trivial workspace.

 Reachable Workspace $W_R =$ annulus with $l_1 - l_2 - l_3 \leq r \leq l_1 + l_2 + l_3$

 Dextrous Workspace, $W_D =$ annulus $l_1 - l_2 + l_3 \leq r \leq l_1 + l_2 - l_3$


Compared to W_R , W_D is "smaller" by $2l_3$ due to larger inner radius and smaller outer radius.

(by l_3)
(by l_3)

ECE 4560

Forward kinematics:

- Product of Lie groups (body)
- Product of Exponentials (spatial)

Definition. The forward kinematics of a manipulator is the configuration of the end-effector given a joint configuration of the manipulator.

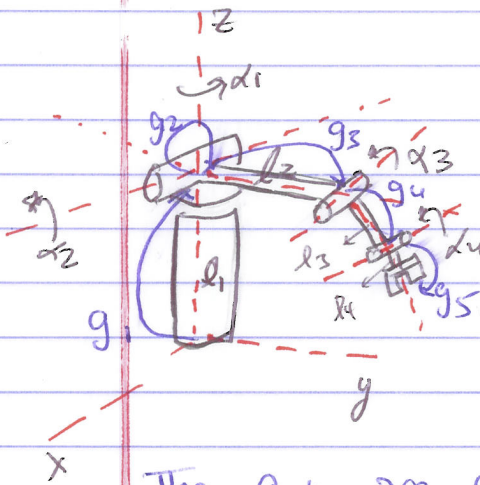
~~Product~~ Product of Lie groups: $g_e(\alpha) = g_1(\alpha_1) \dots g_n(\alpha_n) g_{\text{int}}$

Product of Exponentials: $g_e(\alpha) = e^{\xi_1 \alpha_1} \dots e^{\xi_n \alpha_n} g_0$

act like single
degree of freedom
lower-pair joints.

these are both
constants and
different from
one another.

Example (Product of Lie groups)

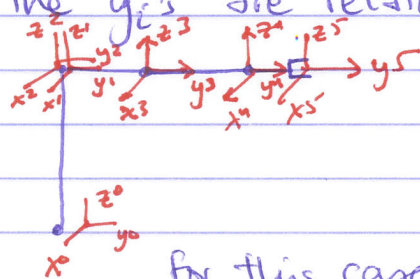


$$g_e(\alpha) = g_1(\alpha_1) g_2(\alpha_2) g_3(\alpha_3) g_4(\alpha_4) g_5$$

GOAL: find $d_i(\alpha_i)$ & $R_i(\alpha_i)$ for $i=1,2,3,4$

$$d_1 = \begin{Bmatrix} 0 \\ 0 \\ l_1 \end{Bmatrix} \quad d_2 = \begin{Bmatrix} 0 \\ 0 \\ 0 \end{Bmatrix} \quad d_3 = \begin{Bmatrix} 0 \\ l_2 \\ 0 \end{Bmatrix}$$

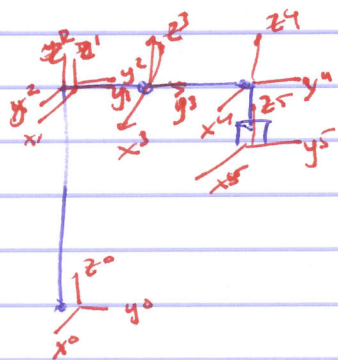
The g_i 's are relative to the home position



$$d_4 = \begin{Bmatrix} 0 \\ l_3 \\ 0 \end{Bmatrix} \quad d_5 = \begin{Bmatrix} 0 \\ l_4 \\ 0 \end{Bmatrix}$$

for this case: $d_5 = \begin{Bmatrix} 0 \\ l_4 \\ 0 \end{Bmatrix}$

continued



for this case:

$$d_5 = \begin{Bmatrix} 0 \\ 0 \\ -l_4 \end{Bmatrix}$$

$$R_1(\alpha_1) = \begin{bmatrix} \cos(\alpha_1) & -\sin(\alpha_1) & 0 \\ \sin(\alpha_1) & \cos(\alpha_1) & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \text{rotation about } z^0\text{-axis}$$

$$R_2(\alpha_2) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\alpha_2) & -\sin(\alpha_2) \\ 0 & \sin(\alpha_2) & \cos(\alpha_2) \end{bmatrix} \quad \text{rotation about } x^1\text{-axis}$$

$$R_3(\alpha_3) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\alpha_3) & -\sin(\alpha_3) \\ 0 & \sin(\alpha_3) & \cos(\alpha_3) \end{bmatrix} \quad \text{rotation about } x^2\text{-axis}$$

$$R_4(\alpha_4) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\alpha_4) & -\sin(\alpha_4) \\ 0 & \sin(\alpha_4) & \cos(\alpha_4) \end{bmatrix} \quad \text{rotation about } x^3\text{-axis}$$

$$R_5 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Now, we'll slowly build up to $g_0 = g_1 g_2 g_3 g_4 g_5$

17-3

now, $g_2(\alpha_2) g_3(\alpha_3) g_4(\alpha_4) = \begin{bmatrix} R_2(\alpha_2) R_3(\alpha_3) R_4(\alpha_4) & d_2 + R_2(\alpha_2) d_3 + R_2(\alpha_2) R_3(\alpha_3) d_4 \\ 0 & 1 & 1 \end{bmatrix}^{(15)}$

rewritten

$$= \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & \cos(\alpha_2 + \alpha_3 + \alpha_4) & -\sin(\alpha_2 + \alpha_3 + \alpha_4) & l_1 \cos(\alpha_2) + l_2 \cos(\alpha_2 + \alpha_3) & 0 \\ 0 & \sin(\alpha_2 + \alpha_3 + \alpha_4) & \cos(\alpha_2 + \alpha_3 + \alpha_4) & l_1 \sin(\alpha_2) + l_2 \sin(\alpha_2 + \alpha_3) & 0 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}$$

Next:

only a translation \downarrow
~~only a rotation~~
 therefore there
 rotation component doesn't change

$$g_2(\alpha_2) g_3(\alpha_3) g_4(\alpha_4) g_5 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(\alpha_2 + \alpha_3 + \alpha_4) & -\sin(\alpha_2 + \alpha_3 + \alpha_4) & 0 \\ 0 & \sin(\alpha_2 + \alpha_3 + \alpha_4) & \cos(\alpha_2 + \alpha_3 + \alpha_4) & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

1

0

$l_1 \cos(\alpha_2) + l_2 \cos(\alpha_2 + \alpha_3) + l_3(\alpha_2 + \alpha_3 + \alpha_4)$
 $l_1 \sin(\alpha_2) + l_2 \sin(\alpha_2 + \alpha_3) + l_3(\alpha_2 + \alpha_3 + \alpha_4)$

\Rightarrow Next: $g_e(\alpha) = g_1(\alpha_1) g_2(\alpha_2) g_3(\alpha_3) g_4(\alpha_4) g_5$